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Demystifying Video

C-MUG

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May 15, 2012

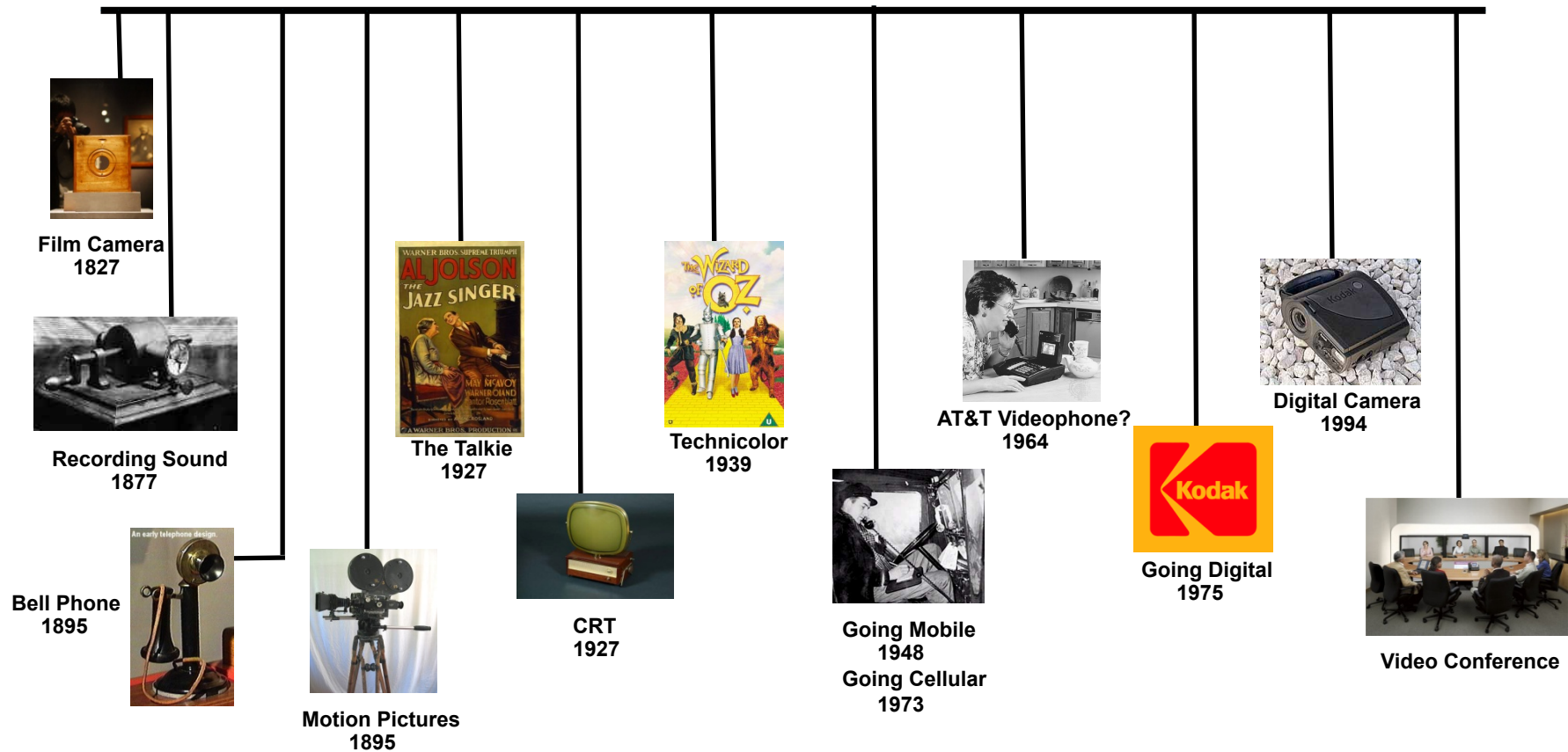
Agenda

- **History**
- **Applications**
- **Technology**

History

ANALOG TO DIGITAL

Video Timeline



TRIVIA

What year was Microsoft NetMeeting introduced and on what Microsoft Operating system?

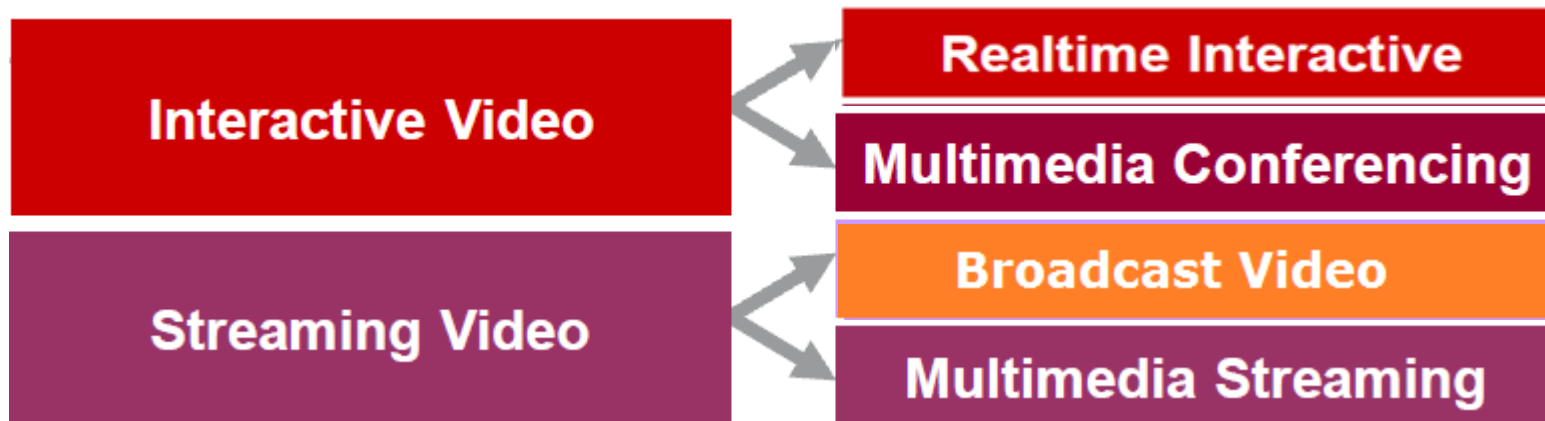
ANSWER

NetMeeting was VoIP and multi-point videoconferencing client that used the H.323 protocol for video and audio conferencing and was introduced in 1996 as part of Windows 95 – IE3

Applications

VIDEO CONFERENCING AND MORE

CMUG Video Focus

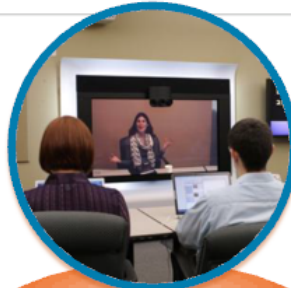


Video Applications



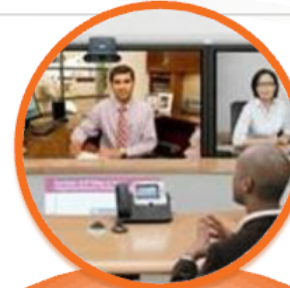
Meetings

Faster Decisions



Training / Education

Share Expertise



Broadcast Communications

Drive Change & Alignment



Safety and Security

Improve Protection



Events

Extend Reach



Customer /Patient Care

Expert-on-Demand



Advertising

Personalize Ads

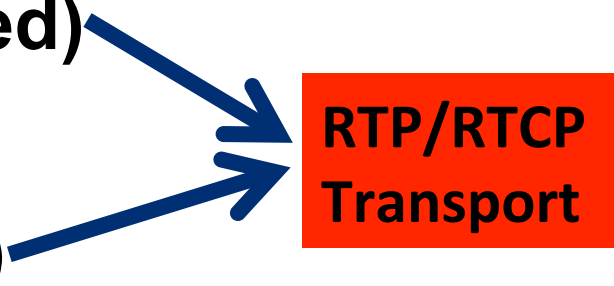
Technology

STANDARDS AND DEFINITIONS

Standards

- **Connecting Video (Signaling and Control)**
- **Encoding Video (Bandwidth and Resolution)**
- **Encryption**
- **NAT/Security**
- **Collaboration**

Connecting Video

- **H.320 (Circuit Switched)**
 - Nx64Kbps (Typically ISDN)
 - **H.323 (Packet Switched)**
 - IP based networks
 - **SIP (Packet Switched)**
 - IP based networks
 - **Skype (Proprietary)**
 - Licensed Based : IP based networks
- 
- The diagram shows two blue arrows originating from the text 'H.323 (Packet Switched)' and 'SIP (Packet Switched)'. Both arrows point towards a red rectangular box on the right side of the slide. The box contains the text 'RTP/RTCP Transport' in white, bold, sans-serif font.

Standards

- **H.323 (ITU – 1996)**
 - Multiple standards (H.245, H.225, etc.)
 - Video Support built-in
 - Multipoint Control Unit (MCU) for Conferencing
 - Video Codecs (H.261, H.263, H.264)
 - **Supported by most vendors**
 - H.239 additional channel support
 - H.323 Annex Q – FECC for Video Conferences

Standards

- **SIP (IETF – 2002 RFC3261)**
 - Signaling and Control Protocol
 - Supports IM and Presence (SIMPLE)
 - **Multivendor IP-PBX support**
 - Uses URI destinations (i.e. myname@cnc.net)
 - Uses ITU Codecs
- **BFCP (Uses SIP RFC4582)**
 - Additional Content Channel Support

Device Types

- **H.323**
 - Terminal
 - Gateway
 - Gatekeeper
 - Multipoint Control Unit
- **SIP**
 - User Agent
 - Redirect Server
 - Proxy Server
 - Registrar Server

Standards

- **ITU Video Encoding Timeline**
 - **H.261 (1988)**
 - **H.262 (1994)**
 - **H.263v1 (1996)**
 - **H.263v2 (H.263+, 1998)**
 - **H.263v2 (H.263++, 2000)**
 - **H.264AVC (MPEG-4 Part 10, 2003)**
 - **H.264SVC (Annex G, 2007)**

Encoding Video

	Application	Bandwidth
MPEG-1	VHS	0.5 to 1.5Mbps
MPEG-2 (H.262)	DVD / HDTV	1.5 to 20Mbps
MPEG-4 P.2	Internet - TV	64Kbps to 4Mbps
MPEG-4 P.10	Internet - HDTV	500Kbps to 12Mbps
H.261	Video Conferencing	N x 64Kbps
H.263	Video Conferencing	32Kbps to 2Mbps
H.263+	Internet - TV	24 - 64Kbps
H.264 AVC (MPEG-4 P.10)	Internet - HDTV	500Kbps to 12Mbps
Microsoft	Internet - HDTV	128Kbps to 15Mbps

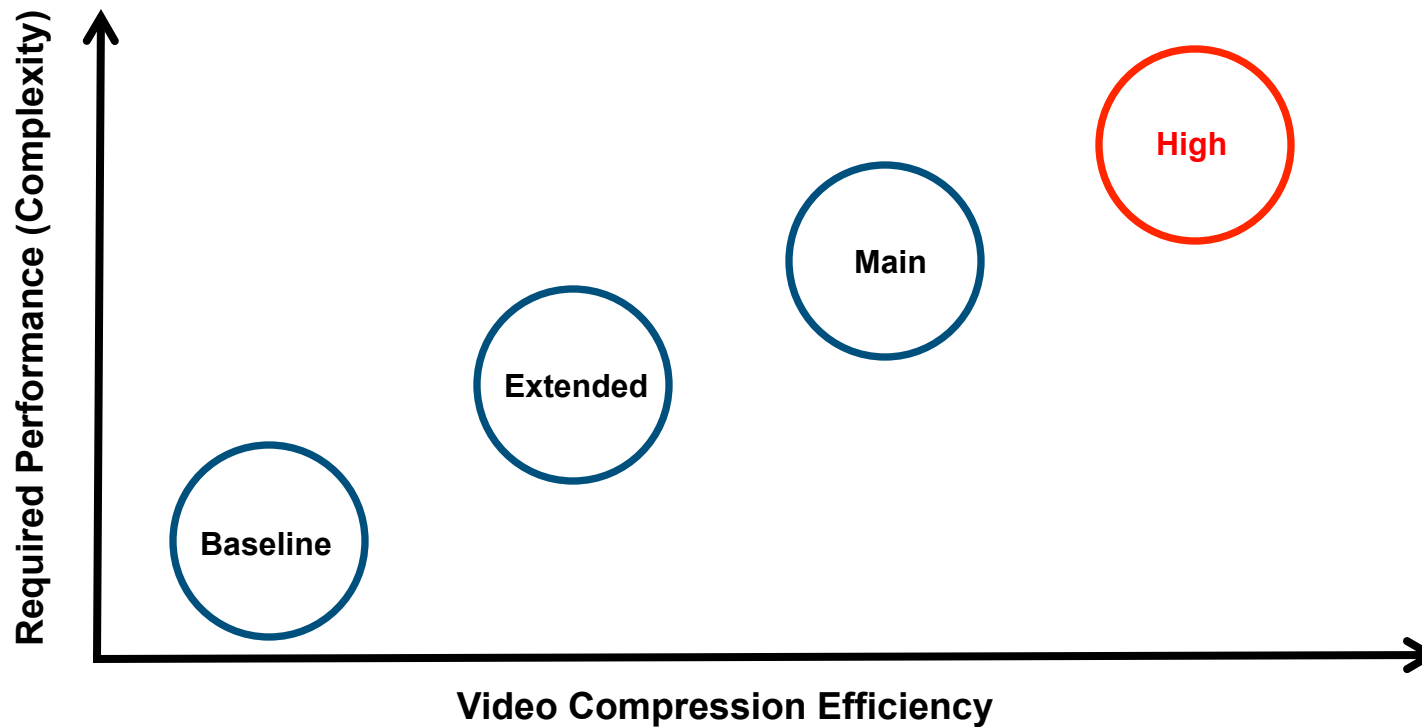
H.264 Profiles

- Profiles define features used for encoding

H.264 Advanced Video Coding - AVC	H.264 Scalable Video Coding - SVC
Approx 50% bandwidth savings versus H.263	Defined in Annex G of H.264; 3 new Profiles
MPEG-4 AVC is identical to H.264	Although it is a standard, signaling is not standardized in either H.323 or SIP
Interoperable video conferencing devices use a Baseline Profile	Has interesting capabilities because of multiple bit streams
There are 17 Profiles defined in the standard	Doesn't actually recover from packet loss – instead allows a lower quality video stream

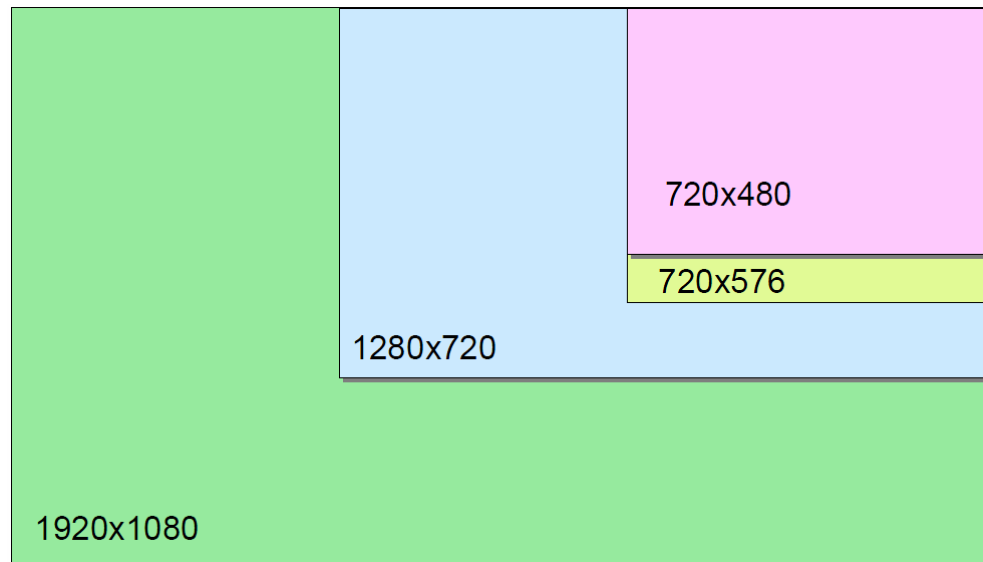
H.264 Profiles

Baseline	Extended	Main	High
Video Conferencing	Enhancements on Baseline	Enhancements on Baseline	HD Performance



Frame

- An image (frame) is made of dots (pixels).
- A picture resolution is given by the number of pixels (i.e. Width x Height).
- The higher the number of pixels the higher the resolution, hence better picture quality.



Common Intermediate Format (CIF)

Standard Video Resolution

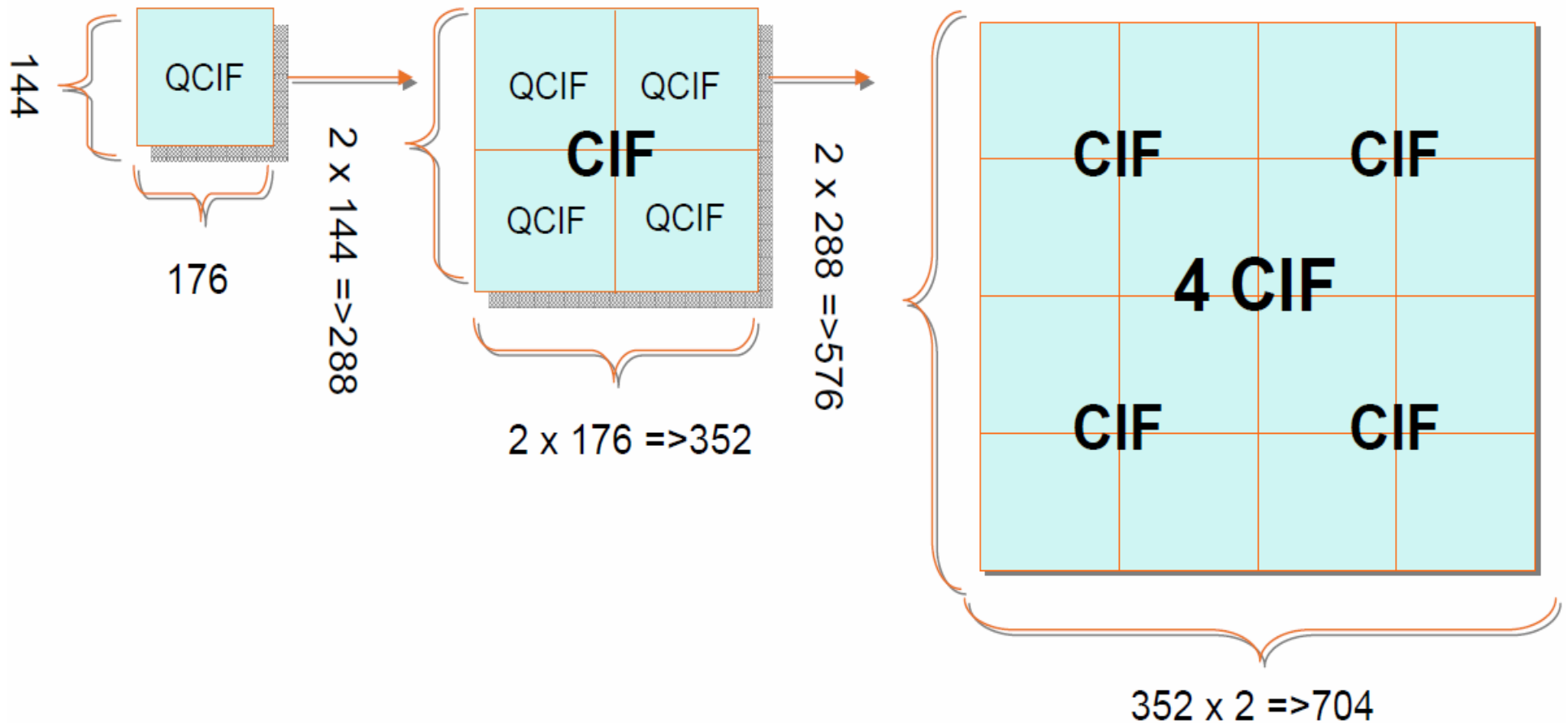
- Video standard between NTSC and PAL
- Based on 30 fps.

Format	Video Resolution
QCIF	176 x 120
CIF (FCIF)	352 x 240
2CIF	704 x 240
4CIF	704 x 480
16CIF	1408 x 960

NTSC Resolutions

Common Intermediate Format (CIF)

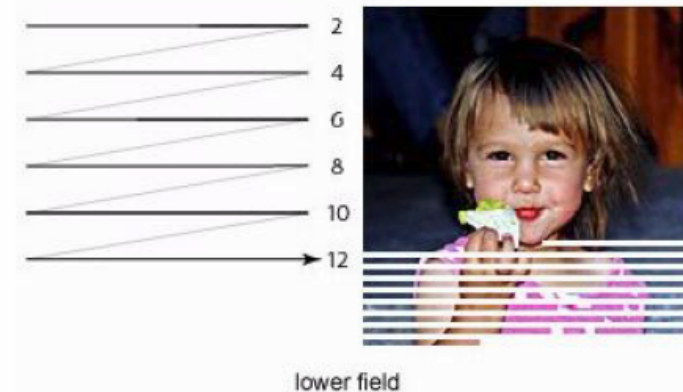
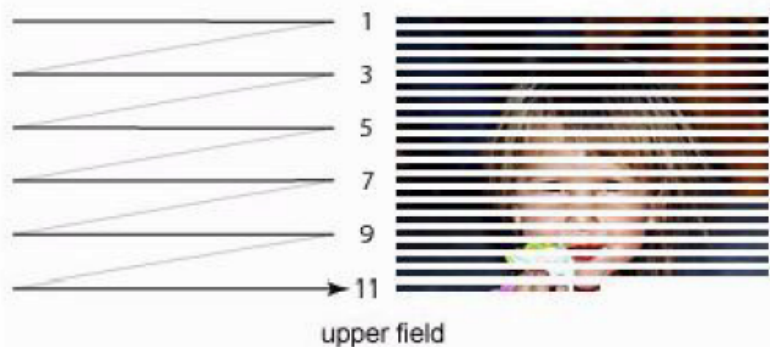
Standard Video Resolution



Interlaced

Interlaced Video

- NTSC & PAL are interlaced video
- In a video image, the dots (pixels) are not updated at the same time. The screen is drawn twice – odd fields first and then even fields.
- The frequency depends on the system
 - NTSC = 30 frames/sec = 60 fields/sec
 - PAL = 25 frames/sec = 50 fields/sec
- 1 frame = 2 Fields



Scan (P vs I)

- **Same HD Resolution (1920 x 1080 pixels)**
- **Difference in recording and display**

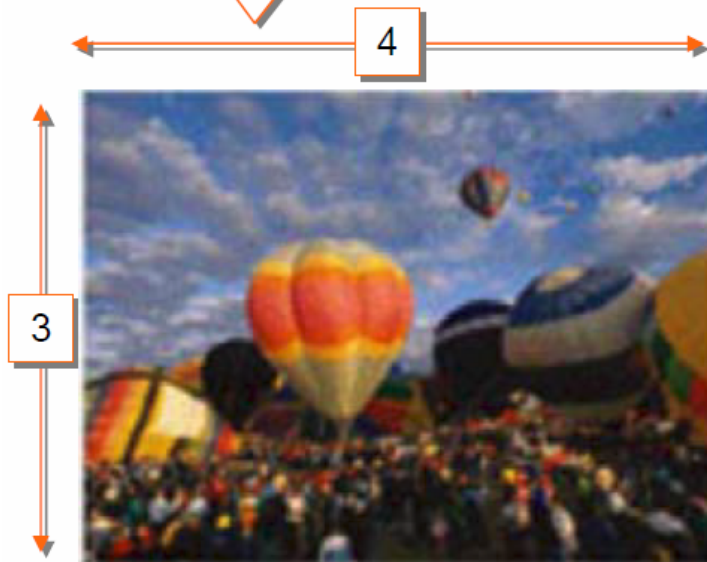
- **Progressive (i.e. 1080p)**
 - ✓ Sharper for fast moving objects
- **Interlaced (i.e. 1080i)**
 - ✓ Less broadcast bandwidth
aka – half frames interspersed

Scan (P vs I)

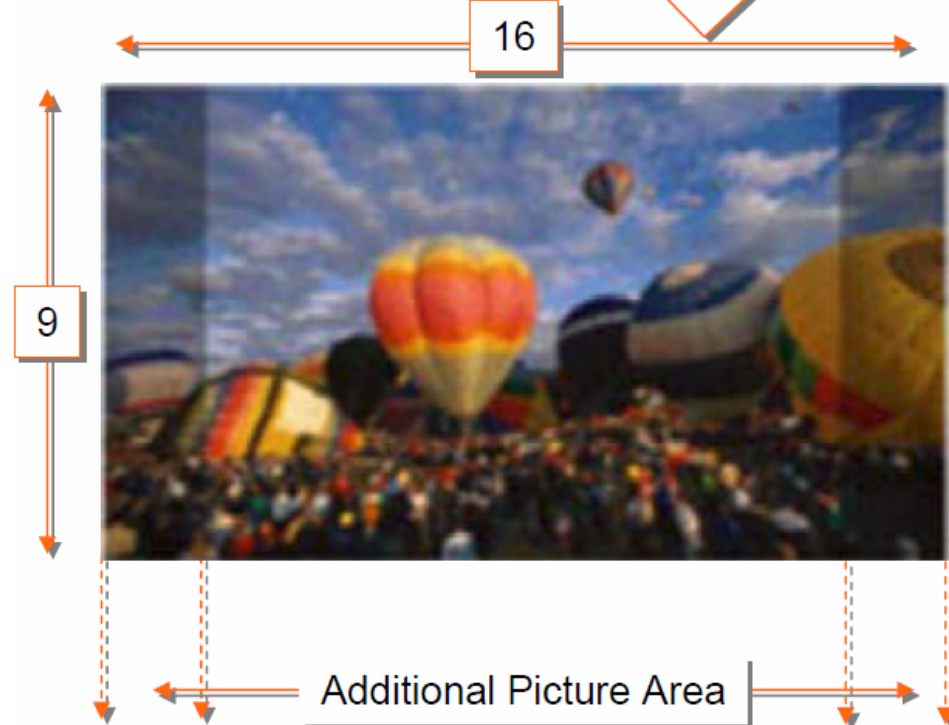
- **1080i** is an HDTV standard referring to a signal with a resolution of up to **1080** by 1920 pixels. It is a 16:9 signal using **interlaced** build-up of the signal's lines
- **720p** is also an HDTV display standard referring to a signal with a resolution of up to **720** by 1280 pixels. It is a 16:9 signal using **progressive** build-up of the signal's lines
- **480p** is a SDTV display standard referring to a signal with a resolution of up to **480** by 720 pixels. It is a 4:3 signal using **progressive** build-up of the signal's lines

Aspect Ratios

By contrast, a **4:3** ratio allows only a 10 degree field of vision

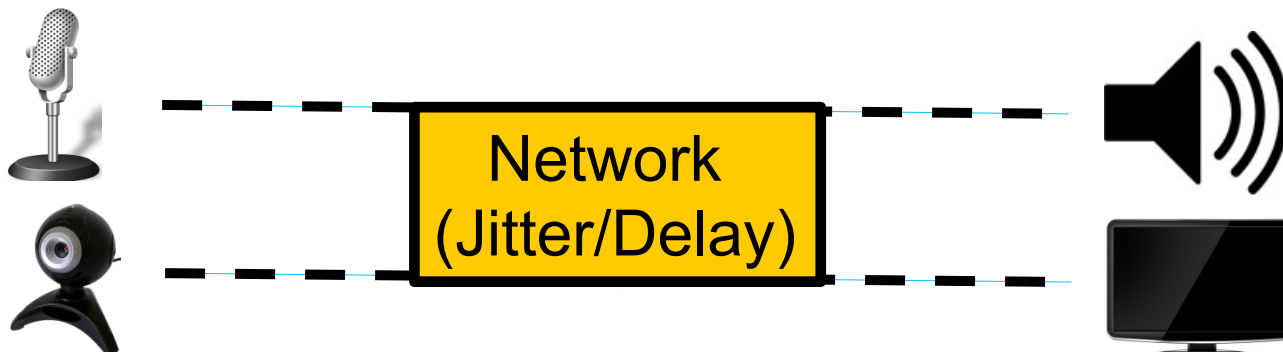


16:9 enables the human eye to take in more visual information, as our vision is optimized within a 30 degree field of vision



Audio Support (Lip Sync)

- **G.711 (ulaw/alaw), G.722 (48/56/64Kbps)**
 - Speech Codecs
- **MPEG4 AAC-LD**
 - Advanced Audio Coding – Low Delay
 - Capable of stereo signal





Wrap Up
QUESTIONS



Reference Information **APPENDIX**

H.264 Profile Features

Values Specified

- **Chroma Format (YCC)**
- **Sample Depth**

Feature Use

- **Flexible Macro Block Ordering**
- **Arbitrary Slice Ordering**
- **Redundant Slices**
- **Data Partitioning**
- **SI & SP Slices**
- **Interlaced Coding**
- **B Slices**
- **CABAC Entropy Coding**
- **Quantization Scaling Matrices**
- **Separate Cb/Cr QP Control**
- **Monochrome**
- **Separate Color Plane Coding**
- **Predictive Lossless Coding**
- **8x8 – 4x4 transform adaptivity**
- **Film Grain Modeling**
- **Multiple Reference Frames**

H.323 Standards

- **H.323**
 - **Call Multiplexing : H.225.0**
 - **Call Control : H.245**
 - **Multipoint : H.323, H.243**
 - **Video Codecs :H.261, H.263, H.264**
 - **Collaboration : T.120, H.239, H.323 Annex Q**
 - **Encryption : H.235**

SD Television

- **NTSC (National Television System Committee)**
 - ✓ **Primarily US-Americas**
 - ✓ **60i or 30p fps**
 - ✓ **525 Scan Lines**
- **PAL (Phase Alternating Line)**
 - ✓ **Primarily EU**
 - ✓ **50i or 25p fps**
 - ✓ **625 Scan Lines**
- **SECAM (French have to be different)**

H.264 Levels

- Level 1, 1b, 1.1, 1.2, 1.3
- Level 2, 2.1, 2.2
- Level 3, 3.1, 3.2
- Level 4, 4.1, 4.2
- Level 5, 5.1, 5.2
- **Level Specifications**
 - **Max Frame Size**
 - **Max Decoding Speed**
 - **Max Video Bit Rate**

HD Formats

Format	Frames per second	Aspect Ratio
720p	24	16:9
720p	30	16:9
720p	60	16:9
1080i	30	16:9
1080p	24	16:9
1080p	30	16:9

Video Interfaces



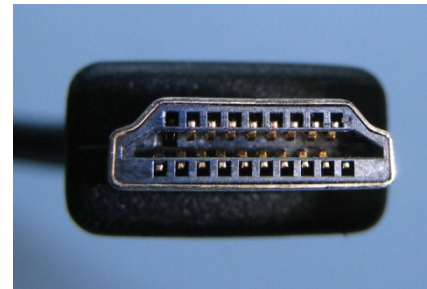
VGA Plug/male



DVI Socket/female



S-Video Socket/female



HDMI Socket/female

SIP vs H.323 (P2P)

SIP

- **Session Protocol**
- **Can use ITU Codecs**
- **URI Addressing**
- **SDP (CAPx)**
- **Servers**
- **DNS Dependent**
- **Less Interoperable**
- **HTTP like**

H.323

- **Calling Protocol**
- **Codecs Defined**
- **Multiple Addressing Types**
- **H.245 (CAPx)**
- **Gatekeepers**
- **GK Redundancy**
- **More Interoperable**

CISCO FUTURES

- **CUCM 8.6 Video Enhancements**
 - **Telepresence MCU Conference Bridge**
 - **ISR2 Video Resources (Specific PVDMs required)**
 - **Additional Device Endpoints (EX, SX, MX, C-Series)**
 - **BFCP Support**

- **CUCM 9.0 Video Enhancements**
 - **<Top Secret>**

Will Jabber be the new Skype?

